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Exam ASF

Agile Scrum Foundation

Version: Demo

[Total Questions: 10]

Question No : 1

A user story was estimated at five ideal hours. On a normal eight hour working day, the team gets about four hours of actual work time.

What would be the elapsed time required to complete the Story?

- A. One day and two hours
- B. Two days
- C. Five hours

Answer: A

Question No : 2

A team estimates a Story using the Planning Poker technique. The team decides to allocate five Story points to the Story, because the Developers estimated two points and the Testers estimated three points.

Which statement is true regarding this scenario?

- A. Points are assigned by the Scrum Master, not by the team.
- B. Points are assigned for the overall Story, not for parts of the Story.
- C. Points are never estimated, but always determined beforehand.
- D. The team forgets to ask the Product Owner about the estimate.

Answer: B

Question No : 3

A team is estimating story points. They estimate that the story falls between a large (13) and a medium (5) and they assign a story point of 8.

What is this technique called?

- A. Affinity estimation
- B. Fibonacci estimation
- C. Triangulation

Answer: C

Question No : 4

The Product Owner is going on a three-week vacation. The team should be closing the current Sprint and starting a new Sprint at the end of the first week of the Product Owner's vacation.

What is the best way to continue the Scrum rituals in this situation?

- A. Each Scrum team should ideally have two Product Owners to provide cover.
- B. The Product Owner should be requested to delay his vacation by a week.
- C. The Scrum Master should take over and cover for the Product Owner.

Answer: C

Question No : 5

Who knows most about the progress towards a business objective or a release?

- A. The Product Owner
- B. The Scrum Master
- C. The team

Answer: A

Question No : 6

What is the usual length of the time box for the complete Sprint Planning meeting?

- A. Four hours for a 30 day Sprint, one to two hours for a shorter Sprint.
- B. However long it takes to complete the Sprint Backlog.
- C. Never more than two hours, regardless of Sprint length.

Answer: A

Question No : 7

What is the relationship between the Product Backlog, the Release Backlog and the Sprint Backlog?

- A.** The Product Backlog is a subset of the Sprint Backlog, which is a subset of the Release Backlog.
- B.** The Release Backlog is a subset of the Product Backlog, which is a subset of the Sprint Backlog
- C.** The Sprint Backlog is a subset of the Product Backlog, which is a subset of the Release Backlog.

Answer: C

Question No : 8

What is a Sprint?

- A.** A brainstorming session in Extreme programming to generate design ideas.
- B.** A race between two developers to see who can complete a feature fastest.
- C.** One iteration in the Scrum methodology.
- D.** The last iteration in the Scrum project, when the team works long hours to finish the project.

Answer: C

Question No : 9

A Manager requests to attend the daily stand-up meeting so that he can be more responsive to the team by being aware of the team's progress and issues.

As the Scrum Master, what should you do?

- A.** Allow the Product Owner to participate in 'listen only' mode.
- B.** Allow the Product Owner to participate like any other team member.
- C.** Turn down the request as the daily stand-up is only for the team.

Answer: A

Question No : 10

What is a characteristic of a well-designed Agile work space?

- A. It has a silent zone to facilitate concentration.
- B. There is enough space for information radiators.
- C. Work stations are personalized for team members.

Answer: B

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